throughout the day try to find
ways to give your child a choice about
things. Keep it to 2 options - 'this, or this'. For
example: would you like to wear the red T shirt
or the blue one? Would you like an apple or a
banana? Shall we watch Peppa Pig or Paw
Patrol? Children at an earlier stage of
development can point to their preference, or
you can extend the
experience by asking them why they made
that choice.

Self Confidence and Self Awareness

going to be hard to find quiet
spaces to calm down or just be when
everyone is at home. Try to make a space
with your child - a blanket or sheet over some
string like a tent, under a table, a corner of the
room. Add cushions, some books or pens and
paper. They could choose a special toy to be there
too. Encourage them to come here for some
peace and quiet during the day. Remember to
use this as a positive place.

Managing Feelings and Behaviour
AND
Health and Self Care

Week Three play this simple game with your child in whatever space you have. Swap hider and seeker roles. Involve older siblings. For children at an earlier stage of development, play peek-a-boo behind hands or a cushion. If you and your remote relatives have a mobile device, get them to hide a toy for your child to find 'virtually' (lots of talk will happen here) or play peek-a-boo through the screen.

Making Relationships

This week

we have some more Prime

Area activities for you focussing
again on Personal, Social and
Emotional Development, Physical
Development and Communication and
Language. They are designed to be done
with whatever you have in your home and
include ways you can adapt them for
different stages of development.
Remember children learn through
repetition, so you can do all
these again and again
over time.

this doesn't need much space
and won't be permanent! Lay cushions
on the floor as stepping stones, put tape or
string in a straight line on the floor as a tight rope
for balancing, a chair for going under/over, use the
table as a tunnel (you could put a blanket over it).
Keep it simple for an earlier stage of development,
or extend it by timing your child. Always check
things are safe!

Moving and Handling; Gross
motor skills
(big movements and coordination)

you hear? - shhh. You're
going to see how many different
sounds you can hear. Sit very quietly
with your child for a few seconds (longer
if they are able to). As you hear noises,
acknowledge them using facial expressions
- surprise, a smile, a nod. Stop listening.
Can you name the sounds you heard?
How many did you hear? Were
they loud or quiet sounds?

Listening and
Attention
Tedo

What can

A day in the life of

Teddy (or dinosaur/rabbit/doll) –

ask your child to choose a toy to look
after for the day. Teddy will need help
getting up, having a meal, playing with their
'friends', going to bed. Your child will be
showing their understanding of these daily
events as they roleplay them. You can support
this by modelling it for your child, or you can
extend it by taking photos of the different
things Teddy does and looking back
over them with your child using
language like first, next, then,
after that.

Understanding

Dressing up - collect
some hats, scarves, other family
member's clothes and shoes, bits of
fabric. You and your child can put things on
and be a different person! Model using a funny
voice for your new character. Who are they?
What's their name? What do they do? This creates
opportunities for lots of talk. Extend this activity
by making up a little story for your child to 'act
out' about their character: "Mr Smelly Socks
went for a walk. On the way he met Teddy.
They saw birds high in the sky.
Mr Smelly Socks climbed a tree,
but got scared at the top..."
Speaking





Fingers and thumbs collect some small objects
(keep safety in mind with small
things) and a container. Challenge your
child to pick the objects up using only
their forefinger and thumb - like a tweezer
or pincer - and put them in the container
without dropping them. You can extend
this by trying it with chopsticks if you
have some, or use 2 pencils as your

Moving and Handling; Fine motor skills (using hands)

chopsticks.