Physical Education

Subject	Quote to lead subject	Intent	Implementation	Impact
PE	<i>l've failed over and over and over again in my life and that is why l succeeded.</i> <u>Michael Jordan</u>	To enable, encourage and inspire all pupils to succeed, to develop and explore physical skills with increasing control and co- ordination. Build character and help to embed school values.	All pupils have access to lessons which are inspirational, motivational, and developing in quality. Pupils have access to an increasingly broadening curriculum to help them apply and develop a varied range of skills collaborating and competing. A high-quality physical education which shows resilience, integrity it is challenging and performed in a respectful manner to both peers and staff (in line with school values) leading to healthy, active lives.	Children enjoy taking part and competing. Majority of children develop an ability to improve in different physical activities and sports. Improved understanding of how to evaluate and recognise success and how to efficiently apply their skills and knowledge to new challenges and environments.

P.E.	Autumn			Spring			Summer		
Year 1	Throwing and catching skills	Balancing skills	Problem Solving	Gymnastic s	Dance	Racket Skills	3 Tees Cricket	Athletics/ Sports Day Races	Parachute games
Year 2	Football	Throwing and catching skills	Boccia/New Age Kurling	Gymnastic s	Dance	Racket Skills	3 Tees Cricket	Athletics/ Sports Day Races	Parachute games
Year 3	Football Tag Rugby	Dodgeball	Boccia/New Age Kurling	Gymnastic s	Netball	Handball	Rapid Fire Cricket	Athletics / Sports Day Races	Tennis / Athletics

Year 4	Football /	Dodgeball/	Boccia/New	Gymnastic	Netball	Handball	Rapid Fire	Swimming/	Tennis/Athl
	Swimming	Tag Rugby	Age Kurling	s			Cricket/Swi	Sports Day	etics
							mming	Races	
Year 5	Dodgeball	Football/	Gymnastics	Tag Rugby	Netball	Tennis	Kwik	Rounders/S	Athletics/
		Hockey			Basketball	Dance	Cricket	ports Day	Volleyball
								Races	
Year 6	Dodgeball	Football	Gymnastics	Tag Rugby	Netball	Tennis	Kwik	Rounders/S	Athletics/
		/Hockey					Cricket	ports Day	Volleyball
								Races	

PE	Acquiring and	1.1 move confidently and safely in their own and general space, using change of speed and				
	Developing Skills	direction				
		1.7 explore and use skills, actions and ideas individually and in combination to suit the game				
		they are playing				
		1.8 be confident and safe in the spaces used to play games				
		1.93 explore gymnastics actions and still shapes				
РЕ	Selecting and	1.5 copy or create and link movement phrases with beginnings, middles and ends				
	applying skills,	1.9 perform movement phrases using a range of body actions and body parts				
	tactics and	1.92 choose and use skills effectively for particular games				
	compositional					
	ideas					
PE	Knowledge and	1.2 know that being active is good for them and fun				
	understanding of	1.3 recognise how their body feels when still and when exercising				
	fitness and health	1.6 know how to carry and place equipment				
PE	Evaluating and	1.4 watch, copy and describe what they and others have done				
	improving	1.91 watch, copy and say why it is good for them				
	performance	1.94 use simple vocabulary to describe movement				
PE	Acquiring and	2.1 show good awareness of others in running, catching and avoiding games				
	Developing Skills	2.4 improve the way they coordinate and control their bodies and a range of equipment				
		2.93 remember, repeat and link combinations of gymnastic actions, body shapes and balances				
		with improving control and precision				
PE	Selecting and	2.8 recognise others' tactics and react to situations in a way that helps partner and makes it				
	applying skills,	difficult for opponents				
	tactics and	2.9 choose, use and vary simple tactics to suit different situations				
	compositional	2.92 choose, use and vary simple compositional ideas in the sequences they create and				
	ideas	perform				

PE	Knowledge and	2.5 lift, move and place equipment safely	
	understanding of	2.3 recognise and describe what their bodies feel like during different types of activities	
	fitness and health	2.2 know that they need to warm up and cool down	
PE	Evaluating and	2.6 copy actions and ideas and use to improve own performance	
	improving	2.7 recognise good quality in performance	
	performance	2.91 improve their work using information they have gained by watching, listening and	
		investigating	
PE	Acquiring and	3.5 develop the range and consistency and accuracy of their skills in all games	
	Developing Skills	3.6 consolidate and improve the quality of their techniques and their ability to link	
		movements	
		3.7 consolidate and improve the quality of their actions, body shapes and balances, and their	
		ability to link movements	
PE	Selecting and	3.4 improve their ability to choose and use simple tactics and strategies, showing awareness	
	applying skills,	of others	
	tactics and	3.8 improve their ability to select appropriate actions and use simple compositional ideas	
	compositional	3.9 keep, adapt and make rules for striking and fielding and net games	
	ideas		
PE	Knowledge and	3.1 know why warming up is important and identify what activities they could use to warm	
	understanding of	up	
	fitness and health	3.2 understand that strength, suppleness and stamina are parts of fitness and know how to	
		improve them	
		3.3 recognise and describe the short-term effects of exercise on the body during different	
		activities	
PE	Evaluating and	3.91 use what they have learned to improve their work	
	improving	3.92 recognise good performance and identify the parts of a performance that need improving	
	performance	3.93 consolidate and improve the quality of their techniques and their ability to link	
		movements	
PE	Acquiring and	4.5 develop a range of actions, body shapes and balances individually, with a partner and in	
	Developing Skills	a group	

		4.6 perform skills and actions more accurately and consistently					
		4.7 show growing consistency and control of their skills in all games					
DE	Calastina and						
PE	Selecting and	4.2 describe how the body reacts during different types of activity and how this affects the					
	applying skills,	way they perform					
	tactics and	4.8 use compositional devices when creating their sequences, such as changes in speed, level					
	compositional	and direction					
	ideas	4.9 create gymnastic sequences that meet a theme or set of conditions					
		4.91 use and adapt tactics in different situations					
		4.92 keep, adapt and make rules for striking and fielding and net games					
PE	Knowledge and	4.1 show understanding of warm up and cooling down and do it on their own					
	understanding of	4.3 recognise how specific activities affect their bodies					
	fitness and health	4.4 recognise which activities help their speed, strength and stamina and know when they					
		are important in games					
PE	Evaluating and	4.93 explain what is successful in their own and others' play					
	improving	4.94 make simple assessments of performance based on criteria given by teacher					
	performance	4.95 recognise aspects of their work which need improving and suggest how to improve this					
PE	Acquiring and	5.5 develop consistency and fluency in their skills					
	Developing Skills	5.9 develop a broader range of techniques and skills for attacking and defending					
		5.94 perform gymnastic actions, shapes and balances consistently and fluently in specific					
		activities					
PE	Selecting and	5.6 choose and apply skills more consistently in all activities					
	applying skills,	5.7 choose and apply basic compositional ideas to the sequences they create, and adapt them to					
	tactics and	new situations					
	compositional	5.8 know and apply the basic strategic and tactical principles of attack, and to adapt them to					
	ideas	different situations					
		5.91 know and understand rules of differing sports					
PE	Knowledge and	5.1 know and understand the basic principles of warming up, and understand why it is					
	understanding of	important for a good quality performance					
	fitness and health	5.2 understand why exercise is good for their fitness, health and wellbeing					
		5.3 recognise activities that help strength, speed and stamina					

		5.4 begin to understand how to calculate Heart Rate	
DE	Evoluting and	5.92 suggest improvements in their own and others' performances	
PE	Evaluating and		
	improving	5.93 choose and use information and basic criteria to evaluate their own and others' work	
	performance	5.94 work well with others, adapting their play to suit their own and others' strengths	
PE	Acquiring and	6.4 combine and perform skills with control, adapting them to meet the needs of the situation	
	Developing Skills	6.92 choose, combine and perform skills more fluently and effectively in games	
		6.93 combine and perform gymnastic actions, shape and balances more fluently and effectively	
		across the activity areas	
PE	Selecting and	6.5 successfully and efficiently apply their skills and understanding to new challenges and	
	applying skills,	environments	
	tactics and	6.7 know and understand rules of differing sports	
	compositional	6.9 understand, choose and apply a range of tactics and strategies to suit the needs of the game	
	ideas	6.91 develop their own gymnastic sequences by understanding, choosing and applying a range	
		of compositional principles	
PE	Knowledge and	6.1 understand why exercise is good for health, fitness and wellbeing and how to become	
ГE	understanding of	healthier themselves	
	fitness and health	6.2 understand the need to prepare properly for games and carry out their own warm up safely	
	nuless and nearth		
		and effectively	
		6.3 understand the excitement and enjoyment of completing a challenge	
		6.6 create links between resting heart rate and fitness levels	
PE	Evaluating and	6.8 develop their ability to evaluate their own and others' work, and to suggest ways to improve	
	improving	it	
	performance	6.94 identify what they have to achieve and recognise the importance of planning	
		6.95 identify what they have done well and adapt plans to be more efficient when facing similar	
		challenges	